

# D13 v0.2 Ontology Instantiation

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## Abstract

An overview on methods of ontology instantiation is provided in this deliverable. Actually populating an ontology and thus creating a knowledgebase can be achieved in various ways. This paper was written to decide which technique is the most effective and suitable for the [DERI Semantic Web Portal Group](#).

We describe ontology instantiation techniques and describe how other semantic web portals populate their ontologies.

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# 1. Introduction

Once an ontology is defined, it needs to be populated to create a knowledgebase. The ontology instances can be generated in various ways. Instances can be generated using forms, which is a rather time-consuming effort. A more automatised approach is the usage of wrappers: structured information is extracted from websites. Using Natural Language Processing systems to extract information from natural language is a technique that promises automatisation. Ontologies can be mapped to create knowledgebases.

In this document we try to delineate these techniques and their advantages and disadvantages.

In section 2 we outline several ontology instantiation techniques, such as forms, wrappers, ontology mappings and NLP systems. In section 3 we take a look at some existing Semantic Web Portals and how these portals have realized ontology instantiation and maintenance.

In the last part of the deliverable (section 4) we shortly summarize the techniques and draws a conclusion concerning the choice how ontology instantiation should be done.

# 2. Ontology Instantiation Techniques

In this section we shortly review four important ontology instantiation techniques: ontologies can be populated using forms, which is the topic of the first subsection. Furthermore, the usage of wrappers, NLP (Natural Language Processing) systems and ontology mappings are discussed, which can be found in the following subsections.

## 2.1 Forms

The insertion of data can be done by using web-based forms. This methodology enables a wide audience to participate in creating instances and provides low-level entry for users with little technical knowledge.

An example for a tool which assists in providing instance forms is Knote [7] which creates the forms directly from the ontology.

Label	Text Field	Dropdown 1	Dropdown 2
has-duration		duration	None
start-time		time-point	None
end-time		time-point	None
has-author	ahcpr	(or person organization)	ahcpr
has-subcomponent	pressure-ulcer-risk	generic-planning-entity	pressure-ulcer-risk-assessment
has-goals	"identifying at-risk i	string	patient-repositioning provision-of-mechanical-loading-a pressure-ulcer-skin-care-and-earl ensure-adequate-dietary-intake friction-minimization skin-cleansing skin-inspection pressure-ulcer-risk-assessment
additional-decision-support-model		decision-support-model	
has-plan-specification		plan-specification	
outcome-measure	pressure-ulcer inci	medical-variable	
has-main-goal	"predicting end pr	string	
target-population	people-at-risk-from	population-specification	pressure-ulcer-risk-assessment
full-name	"pressure ulcer in	string	None
associated-medical-condition-class	pressure-ulcer	medical-condition-type	None
temporal-constraints		string	None
location-constraints		guideline-application-location	None
associated-documents	ahcprpub92-0047	document-reference	ahcprpub92-0047
has-guideline-user-type	generic-care-giver	guideline-user-type	None

Figure 1 - Screenshot of Knot [7]

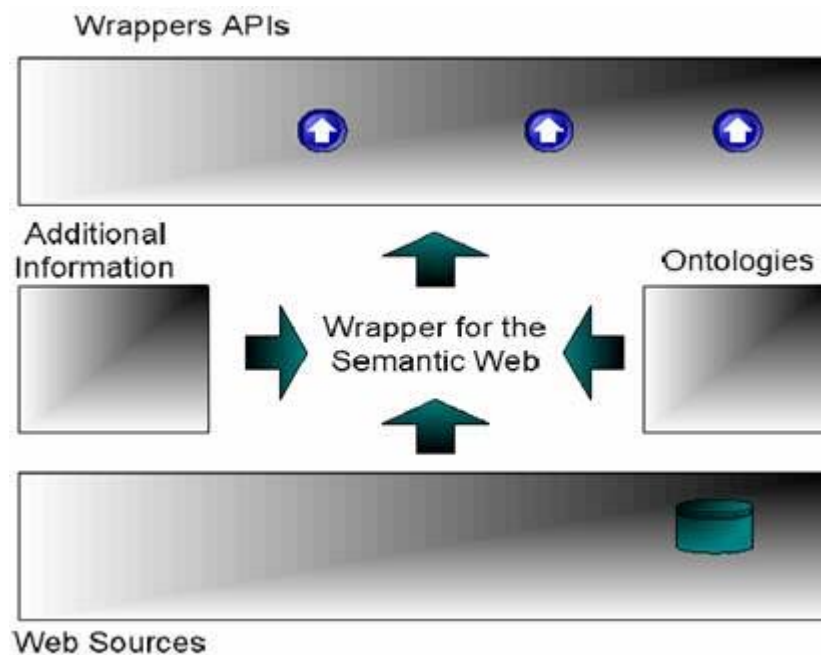
After the user has chosen a slot, the form is created dynamically.

The drawback with this method is, that all the instances have to be created and maintained manually. On the other hand it is an intuitive solution and could serve as an easy to use starting point.

## 2.2 Wrappers

A wrapper is a shell around a source of information that makes its content accessible regardless of its implementation details. In order to deal with the weak structure Web content usually has, wrappers can rely on several techniques, such as heuristics to guess where the needed information resides, Natural Language Processing for reducing the ambiguities in the content, Information Retrieval, etc. Wrappers can be constructed in various ways ranging from manually programming to semi-automatically generation.

The basic idea behind wrapper-based extraction of data is that a wrapper is used to extract information from external documents with a similar structure. There are two kinds of information sources: The first are semi-structured information sources such as HTML and the second are structured information source such as databases. The wrapper would extract data which is intended to be extracted, and send it to the server converted into other formats, i.e. RDF, XML etc. When the server receives a new file, it starts another process to parse the given file and to add new information to a knowledgebase. At this point it would become necessary to proof the content of the file or if there is a duplication of the new information. A big advantage of using wrappers is that they allow automatic, fast and efficient extraction.



**Figure 2 – Wrappers for the Semantic Web [2]**

### 2.3 Ontology mappings

Ontology mapping is the process whereby two ontologies are semantically related at conceptual level, and the source ontology instances are transformed into the target ontology entities according to those semantic relations. Basically, there are three steps of ontology mapping:

First, there is alignment, i.e. establishing equivalence relations between ontology items either manually, automatically or semi-automatically. Second, a language for representation of the relations between the ontology items has to be chosen, which can be also seen as a choice of ontology mapping schema. Third, and finally, recoding of instance data is performed for making instances of one ontology available for another ontology.

Various tools exist to support ontology mapping, such as PROMPT [10], ONION [8], Chimaera [9], GLUE [3] etc.

### 2.4 Natural Language Processing

Another approach to ontology instantiation is to use Natural Language Processing techniques. The Web can be seen as a huge source of information. Natural Language Processing aims to enable automatic extraction and consolidation of knowledge from Web documents. This knowledge can be used to instantiate a given ontology, which dictates the type and form of knowledge to extract. The goal of NLP is to make automatic instantiation of ontologies and building of knowledgebases from the web corpus effective. Some tools that realize Natural Language Processing divide documents gathered from the web into paragraphs and sentences. Each sentence is analysed syntactically and semantically to identify any relevant knowledge to extract. This would be a fully automatic approach of feeding the ontology with knowledge extracted from unstructured text. An example for an interesting tool that is concerned with Natural Language Processing and automatic ontology instantiation is Artequakt [12]. In this project, information is extracted

with respect to a given ontology and provided as XML or RDF file and then fed to the ontology.

An example for a tool that performs semantic annotation of text is the KIM platform [13]. It provides a **K**nowledge and **I**nformation **M**anagement (KIM) infrastructure and services for automatic semantic annotation, indexing, and retrieval of structured and semi-structured content.

In a nutshell, KIM analyzes text and is able to recognize references to entities (such as persons or dates). Those references are matched to known entities, which have unique URIs and descriptions.

In case the reference to an entity can not be matched, a new entity (URI and description) is generated. At this point a new instance is added to the knowledgebase. Finally, the reference in the document gets annotated with the URI of the entity.

KIM is equipped with an ontology and the respective knowledgebase that contains more than 200.000 entity descriptions. This knowledgebase provides background knowledge on entities of general importance, which are normally not introduced in documents. Otherwise, their descriptions would be hard to be automatically extracted.

### 3. Ontology Instantiation in various Semantic Web Portals

To get an overview about how the state-of-the-art procedure looks like concerning ontology instantiation, we investigated the following Semantic Web Portals. The following section shows how they do ontology instantiation and how these instances are created and maintained.

We chose five semantic web portals: the Esperonto project, Knowledge Web Portal, Mondeca Portal, OntoWeb and K42. We chose all these project portals and Mondeca's platform mainly because they are advanced knowledge-based semantic portals.

The description of each portal was divided in five subsections: *user roles*, *validators*, *creating instances*, *editing instances* and *deleting instances*. In the section about user roles information about the various user roles in a portal and their rights can be found. The section about validators explains which form of quality control is implemented in the portal. The last three sub sections summarize the management of instances: how they are created, maintained and deleted.

#### 3.1 Esperonto

##### **User Roles**

In the Esperonto [ <http://esperonto.semanticweb.org/>] portal users have different permissions, which means that various user roles exist.

such as Administrators, guest users and members.

While Administrators are allowed to create, edit and browse any information on the portal, guest user can only browse the public information.

Members have access to various areas. Basically, they are allowed to create and edit information items.

##### **Validators**

Esperonto is the only portal that does not have any form of quality control: every user can add anything to the portall. There are no validators. Administrators can delete inappropriate items, but basically anything can be published.

##### **Creating instances**

To create a new item the user has to select the type of information (ontology concept) the user is about to create. After having selected an ontology concept, the user is presented with a form to enter the name of the instance and its description. Immediately a new

instance is created and thus assigned to the knowledgebase. The name the user enters when creating the information item also works as an identifier, which may cause problems, because the user does not necessarily know all the names of all the instances in the portal.

#### ***Editing instances***

Depending on the user right of an instance, existing instances can be edited later, even though the name, which works as an identifier, and description of the instance cannot be changed.

#### ***Deleting instances***

Furthermore, as a member it is not possible to delete instances, even if they belong to the member who wants to delete the instances. Deletion is restricted to administrators.

### **3.2 Knowledgeweb Portal**

The Knowledgeweb Portal [[knowledgeweb.semanticweb.org](http://knowledgeweb.semanticweb.org)] is based on WebODE as Esperanto portal . Knowledge Web Portal is more recent and more advanced than the Esperanto project.

#### ***User Roles***

While Administrators are allowed to create, edit and browse any information on the portal, guest user can only browse the public information.

Members have access to various areas. Basically, members are allowed to create and edit information items.

#### ***Validators***

There are no validators. Administrators can delete inappropriate items, but basically anything can be published.

#### ***Creating instances***

To create a new item the user has to select the type of information (ontology concept) the user is about to create. After having selected an ontology concept, the user is presented with a form to enter the name of the instance and its description. Immediately a new instance is created and thus implicitly assigned to the ontology. The name the user enters when creating the information item also works as an identifier, which may cause problems, because the user does not necessarily know all the names of all the instances in the portal.

#### ***Editing instances***

Depending on the user right of an instance, existing instances can be edited later, even though the name, which works as an identifier, and description of the instance cannot be changed.

#### ***Deleting instances***

Furthermore, as a member it is not possible to delete instances, even if they belong to the member who wants to delete the instances. Deletion is restricted to administrators.

### **3.3 Mondeca**

#### ***User Roles***

Mondeca implements three kinds of users: administrators, validators and members.

Administrators have unlimited rights to write, read and delete in the portal. Validators are responsible for quality control on the portal. They decide whether an item can be published or not. Each member is assigned a certain workspace and can create instances.

#### ***Validators***

Validators decide whether an item of information can be published or not. Basically, there are two states an information item can have: "proposal" or "validated", which follows the same line as many other Semantic Web portals except Esperanto do – an instance of a concept has to be validated before it can be published on the portal. The drawback here is, that a validator does not get a notification about a new information item waiting to be validated.

#### ***Creating instances***

In the Mondeca portal [<http://www.mondeca.com>] instances of ontology concepts can be added in various ways: it can be added by the end user via forms, automatically using linguistic tools or by extracting information from structured or semi-structured sources. To fill the knowledgebase with data initially, this can be done by importing OWL files using XTM as an export format.

The user can create instances by using a form. The type of form depends on the concept that the user wants to create, who provides the necessary information to create the ontology instance.

The information item is implicitly assigned to ontology. Additionally, it can be assigned to one or more keywords in a defined thesaurus.

Furthermore, it is possible to establish relations among items of information.

#### ***Editing instances***

When editing an instance, values and semantic associations have to be changed separately. A big drawback is that there is no user interfaces to perform this functionality, so external tools, such as Protégé have to be used.

#### ***Deleting instances***

Furthermore, the user can determine an expiration date to define for how long the information should be on the portal. This is also how deletion of items works. Moreover, one can also delete an item by using the user interface - depending on the right a user has. When an information item is deleted, all the semantic associations are deleted, too.

### **3.4 OntoWeb**

#### ***User Roles***

In this portals, there are two different user roles: "normal" users and administrators. While administrators can publish, reject, retract, delete and change all information items, normal user can only edit their own information items.

#### ***Validators***

In the OntoWeb portal there are validators, the administrators, who are responsible for the quality. In the OntoWeb portal there is a distinction between private and public information items. Private items are only visible to the creator and the administrator, while the public ones can be viewed by every user once it has been reviewed by a portal reviewer.

#### ***Creating instances***

The OntoWeb portal [<http://www.ontoweb.org>] differentiates between several types of information items defined in the ontology. For each of these types there is a form, which is used to create new instances. This form is divided in three sections of information: a section called "base data" containing a short description; furthermore another section containing the values for the attributes of the ontology concept, which includes an upload functionality; finally, a section called "meta data" containing instructions on how the portal should handle the new item. Public items also include an expiration date until which it will be accessible. When a user creates a new information item, it is automatically immediately assigned as an instance of the ontology.

#### ***Editing instances***

Once created, each information item has its individual editing options. Users who have the appropriate rights can edit instances to a certain extend: as soon as an item has been published or submitted, the user can only rename the item or change its status, but not change its declarative description.

#### ***Deleting instances***

Users are allowed to delete their instances independent from the status of the information items.

### **3.5 K42**

### **User Roles**

In the K42 portal [<http://www.research.ibm.com/k42/>] users are only allowed to browse through existing information while the administrator is responsible for creation, publication and maintenance, which means that all information items are provided and maintained by the portal administrator.

### **Validators**

The Administrator who is responsible for everything on the portal is also performing quality control.

### **Creating instances**

A tool named WebAuthor allows web-based editing of topic maps. A tool named Ontogen can be used to create and edit information items based on web forms. Still, it is not possible to upload documents associated with the instance. This has to be done separately.

The information items are published immediately which means that they are published when they are submitted to the system via the creation opportunities. So the border between the creation and the publication phase is intangible.

### **Editing instances**

The administrator is able to edit all the information items on the portal.

### **Deleting instances**

The administrator is able to delete all the information items on the portal.

	<b>Esperanto</b>	<b>KnowledgeWeb</b>	<b>Mondeca</b>	<b>OntoWeb</b>	<b>K42</b>
<b>User Roles</b>	Administrator, User, Guest	Administrator, user, guest	Administrator, validators, users	Administrator, users	Administrator, users
<b>Validators</b>	no	no	Validators	Administrator	Administrator
<b>Creating instances</b>	forms	forms	forms, wrapping possible	forms	forms, only administrator
<b>Editing instances</b>	possible. Name as an identifier must not be changed	possible	possible, but there is no user interface; tools must be used (e.g. Protege)	possible. Declarative description must not be changed.	only possible for the administrator
<b>Deleting instances</b>	only administrator	only administrator	depending on the expiration date	possible for users and administrator	only possible for the administrator

## 4. Conclusion



After having investigated some Semantic Web Portals and shortly summarized the possibilities of instantiating the DERI Semantic Web Portal ontology, it is obvious that there are various approaches.

Ontology mapping patterns seem to be no adequate solution for this project at the moment because there are no fitting resources. This is an opportunity to consider when the ontology is populated and has been used for a longer period of time. Although, ontology mapping support is important for gaining and sharing instances with other systems and portals.

Using forms seems to be a very appealing possibility.

It is a very straightforward approach and seems to be a good solution for maintaining the portal and updating instances. It is an easy to use technology, so that users do not need expertise. The big drawback is that it is a very static approach. The instances have to be maintained manually and also the creation process is quite time-consuming.

The alternative is to consider using wrappers to gather information dynamically from the web pages of portal members. Setting up a procedure using screen scrapers might be more complex but in the end it pays, because it is much easier to maintain.

How time consuming and complex the implementation of both, wrappers and forms, is depends on the complexity.

The deri.at and deri.ie member pages served as a starting point to use a wrapper approach because these pages are well structured. Even though they contain very little information about each member, such as name, telephone number, e-mail adress, etc., this information was extracted and fed to the ontology. This approach seemed to be tangible and fast to realize. It was a good way to get things running, especially considering the prototype of the Semantic Web Portal group: the prototype uses ontology instance data received with employment of LixTo wrapper and web-forms to create web-pages automatically.

Specifically, to create single instances and edit existing ones, web forms are used.

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